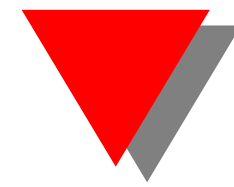


# **Structural topology, singularity, and kinematic analysis**

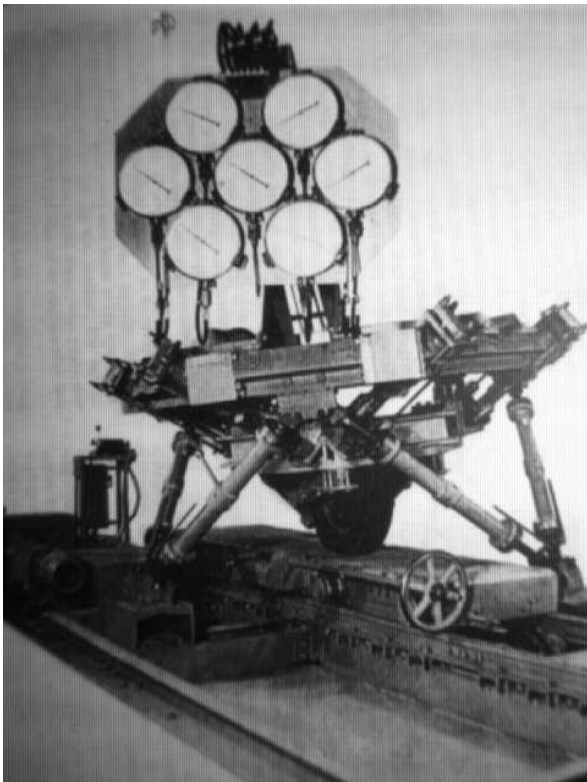
J-P. Merlet  
HEPHAISTOS project  
INRIA Sophia-Antipolis

# Parallel robots

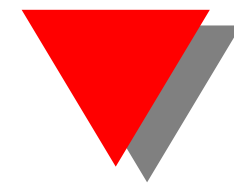


**Definitions:** *a closed-loop mechanism whose end-effector is linked to the base by several independent kinematic chains.*

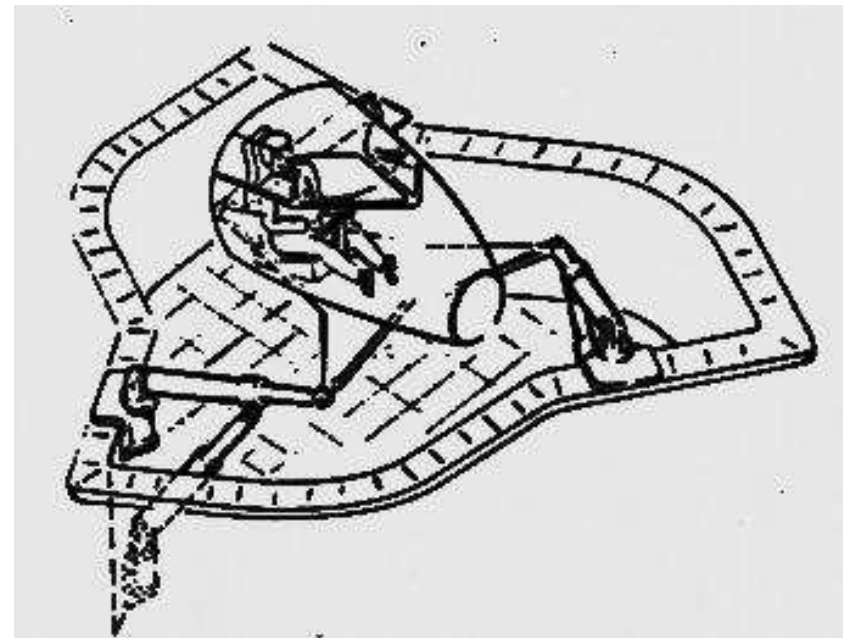
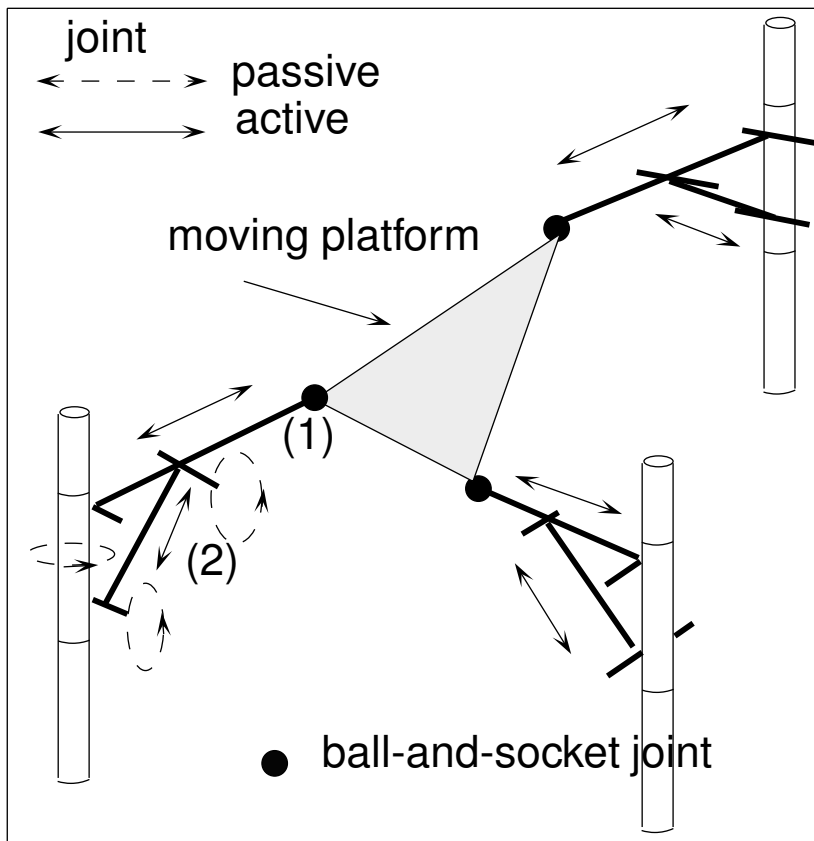
early prototype: **Gough, 1947**



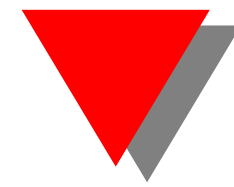
# Parallel robots



Stewart, 1965: proposal for flight simulators, Gough was reviewer



# Parallel robots

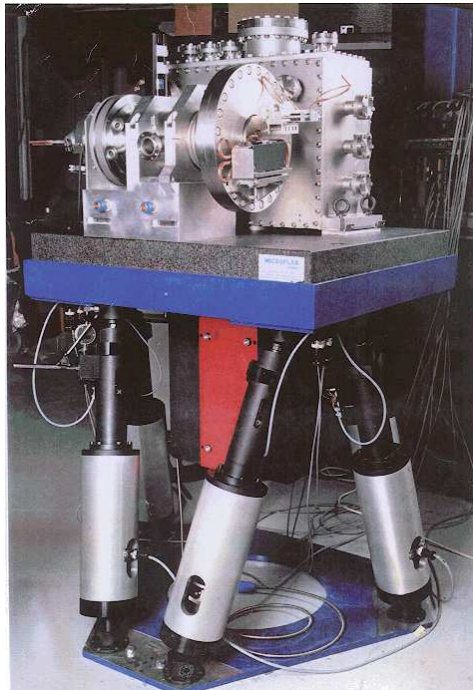
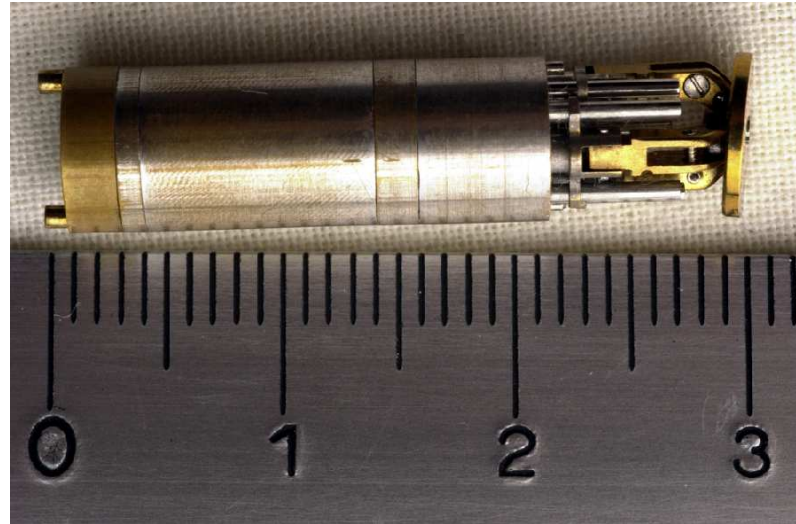
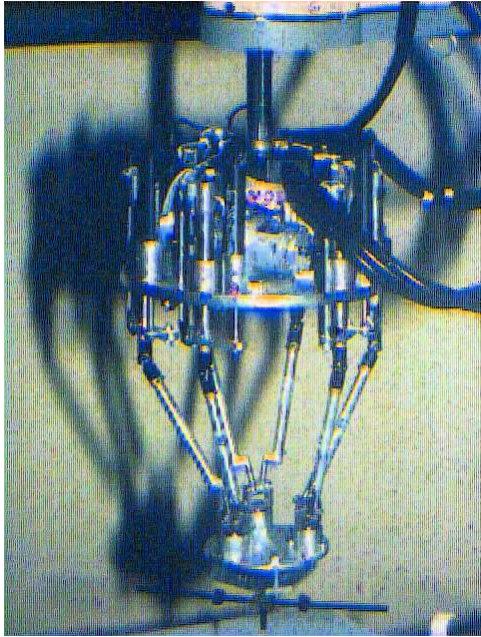
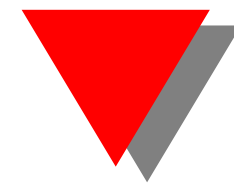


## Why is this interesting?:

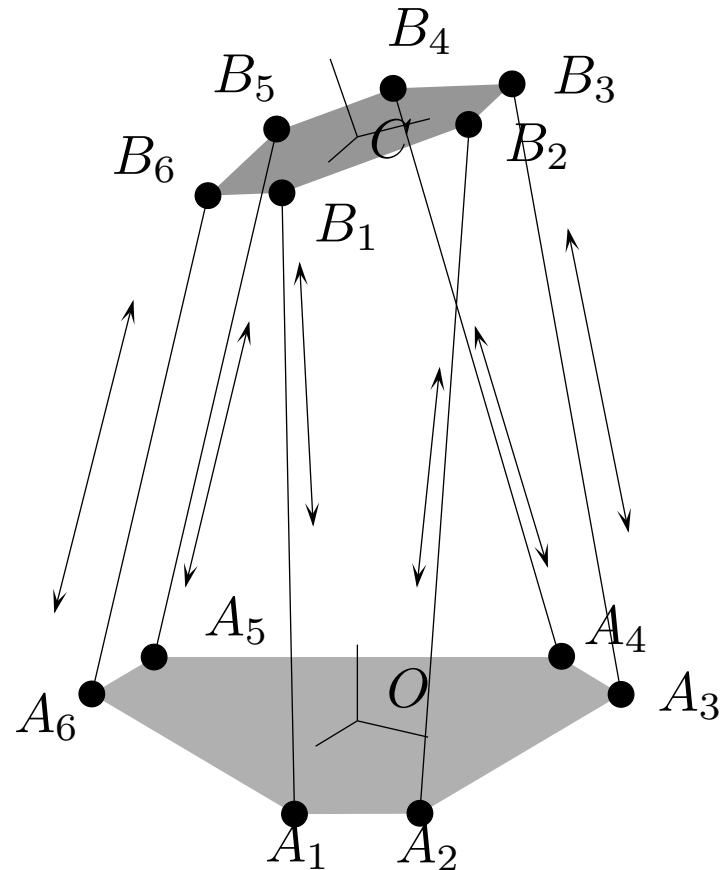
- excellent load/mass ratio: for serial at best 0.2, parallel robot may reach 10
- good to excellent accuracy
- good to very good rigidity

**Drawback:** limited workspace. But this may change if rigid legs are substituted by **cables**

# Parallel robots



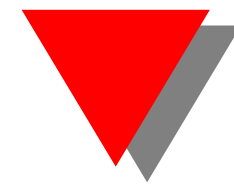
# Kinematics



- *output*: the pose of the platform that may be parametrized by a set of parameters  $\mathbf{X}$
- *input*: the lengths  $\rho$  of the legs

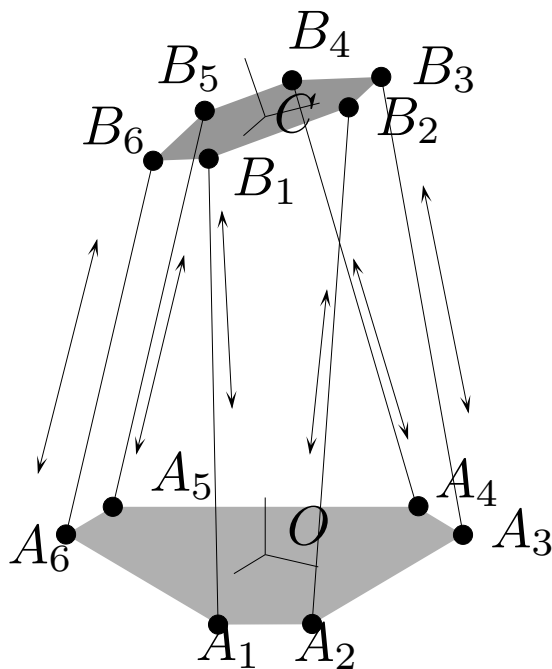
**Kinematics**: the relation between  $\mathbf{X}$  and  $\rho$

# Kinematics



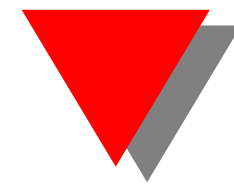
- *Inverse kinematics:*  $\mathbf{X} \rightarrow \rho$
- *Direct kinematics:*  $\rho \rightarrow \mathbf{X}$

Inverse kinematics:



- coordinates of the  $A_i$  are known
- coordinates of  $C$  are known
- $R$ : rotation matrix
- $\mathbf{CB} = R\mathbf{CB}_r$
- $\mathbf{AB} = \mathbf{AO} + \mathbf{OC} + \mathbf{CB}$
- $\|\mathbf{AB}\|^2 = \rho^2$

# Direct kinematics



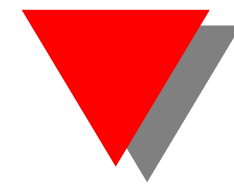
Constraints:  $\|AB(\mathbf{X})\|^2 = F(\mathbf{X}) = \rho^2$

- a **square** system of non-algebraic or non-algebraic equations
- admits, **in general**, a finite number of solutions: up to 40 for the Gough platform
- efficient algorithms for finding **all** solutions: Groebner basis, interval analysis, elimination
- **20 years of work**

**Note:** direction of the leg (aka bearing) may be used as additional constraints for the DK



# Direct kinematics



*admits, in general, a finite number of solutions*

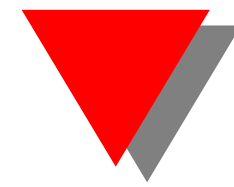


for fixed values of  $\rho$  there are no motion of the platform

**in general:** assume that you have found a solution  $\mathbf{X}_0$ , then there is no other solution in the neighborhood of  $\mathbf{X}_0$

**Rank theorem:** if  $\mathbf{J}^{-1} = \partial F / \partial \mathbf{X}$  has full rank, then there is no other solution in the neighborhood of  $\mathbf{X}_0$

# Direct kinematics



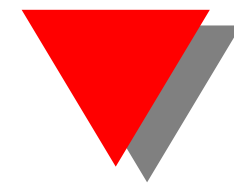
Infinite rigidity **unless**  $J^{-1}$  is **singular**

If  $J^{-1}$  is **singular**



- platform will move although the leg lengths are fixed
- loss of rigidity
- loss of controllability
- the infinitesimal motion of the platform may lead to another singularity  $\Rightarrow$  finite motion

# Variational analysis



Time-derivative of the previous system

$$\dot{\rho} = \mathbf{J}^{-1} \dot{\mathbf{X}} \quad \Delta \rho = \mathbf{J}^{-1} \Delta \mathbf{X}$$

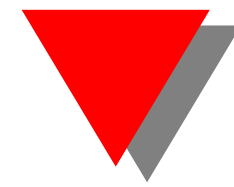
This is **not** velocity relation as  $\dot{\mathbf{X}}$  is not a representative of the angular velocity of the platform

if  $\mathbf{J}^{-1}$  is singular there are  $\dot{\mathbf{X}} \neq \mathbf{0}$  such that  $\dot{\rho} = \mathbf{0}$



- infinitesimal motion of the platform for fixed leg lengths
- loss of control and rigidity
- close to where  $\mathbf{J}^{-1}$  is singular: large amplification factor between the change in leg lengths and the amplitude of the platform motion

# Statics analysis



- $\tau$ : force in the leg (directed along the vector  $\mathbf{AB}$ )
- $\mathcal{F}, \mathcal{M}$ : forces/torques acting on the platform

## Mechanical equilibrium:

- $\sum \tau_i \frac{\mathbf{A}_i \mathbf{B}_i}{\rho_i} = (\mathcal{F}_x, \mathcal{F}_y, \mathcal{F}_z)^T$
- $\sum \tau_i \frac{\mathbf{CB}_i \times \mathbf{A}_i \mathbf{B}_i}{\rho_i} = (\mathcal{M}_x, \mathcal{M}_y, \mathcal{M}_z)^T$

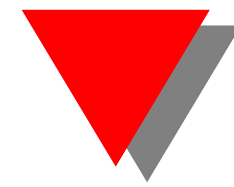
In matrix form:

$$(\mathcal{F}, \mathcal{M})^T = \mathbf{U}(\mathbf{X})^T \tau$$

with the  $i$ -th row  $U_i$  of  $\mathbf{U}$ :

$$U_i = \left( \frac{\mathbf{A}_i \mathbf{B}_i}{\rho_i}, \frac{\mathbf{CB}_i \times \mathbf{A}_i \mathbf{B}_i}{\rho_i} \right)$$

# Statics analysis



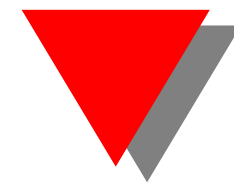
$$(\mathcal{F}, \mathcal{M})^T = \mathbf{U}(\mathbf{X})^T \boldsymbol{\tau}$$

for a given pose  $\mathbf{X}$  we have here a linear system in the  $\boldsymbol{\tau}$

$$\Downarrow$$
$$\tau_i = \frac{|\mathbf{M}_i|}{|\mathbf{U}|}$$

everything is fine **unless**  $|\mathbf{U}| = 0 \Rightarrow \tau_i \rightarrow \infty$

# Statics analysis



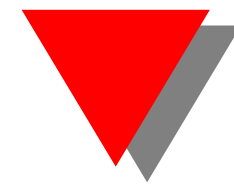
$$\mathbf{U}(\mathbf{X}) = \mathbf{H}(\mathbf{X})\mathbf{J}^{-1}(\mathbf{X})$$

where  $\mathbf{H}$  is a non-singular matrix that is dependent only on the choice of the parameters for representing the orientation of the platform

Hence:  $\mathbf{U}$  singular  $\iff \mathbf{J}^{-1}$  singular

Poses  $\mathbf{X}$  where  $\mathbf{U}$  is **singular** are called **singular poses of the parallel robot**

# Singularity analysis



Why studying singularities ?

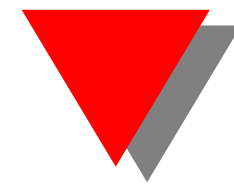
## Drawbacks:

- loss of control
- possible breakdown of the robot due to large forces in the leg

## Advantages

- high sensitivity of the  $\tau$  with respect to  $\mathcal{F}, \mathcal{M}$ : force/torque sensor

# Singularity analysis



What is the problem ?

- we have a matrix  $\mathbf{U}(\mathbf{X})$  in analytical form
- singularity are obtained for  $\mathbf{X}$  such that  $|\mathbf{U}(\mathbf{X})| = 0$



just compute  $|\mathbf{U}(\mathbf{X})| = 0$  and solve ...

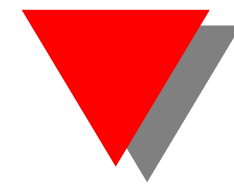
but

- $|\mathbf{U}(\mathbf{X})|$  is a **huge** expression
- and solving if in  $\mathbf{X}$  is not a trivial task

We need **tools** and **methodologies**



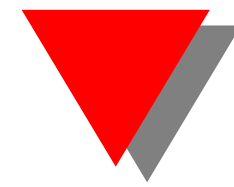
# Singularity analysis



## Historical background

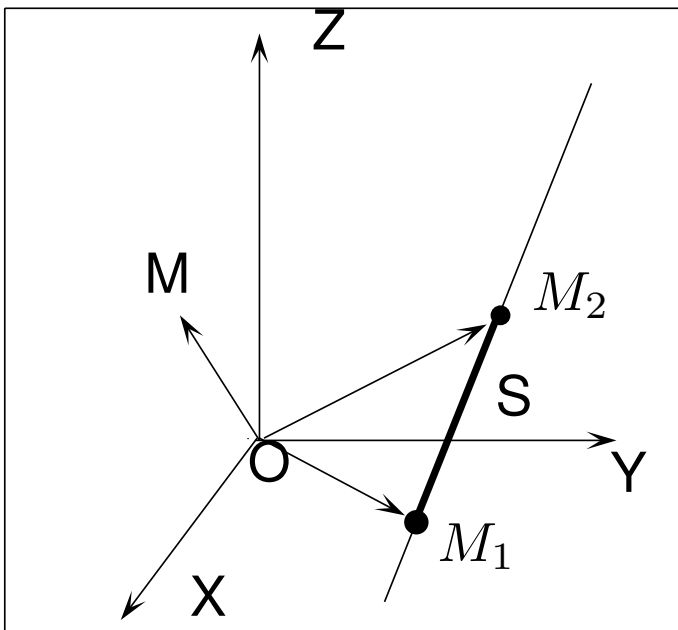
- In 1645, Sir Christopher Wren shows that curved surface may be built with line generators
- In 1813 Cauchy shows that the singularity of an articulated octahedron could be obtained only for concave configurations
- In 1908 the subject of the Prix Vaillant from the Academy of Sciences was to determine under which conditions a parallel mechanism may exhibit finite motion (prize won by Borel and Bricard)

# Plücker vectors

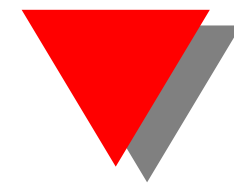


Let  $\mathcal{L}$  be a line in space and select two points  $M_1, M_2$  on this line  
Let  $\mathbf{P}$  be the 6-dimensional vector

$$\mathbf{P} = \begin{pmatrix} \frac{\mathbf{M}_1\mathbf{M}_2}{\|\mathbf{M}_1\mathbf{M}_2\|} \\ \frac{\mathbf{O}\mathbf{M}_1 \times \mathbf{O}\mathbf{M}_2}{\|\mathbf{M}_1\mathbf{M}_2\|} \end{pmatrix} = \begin{pmatrix} \mathbf{p} \\ \mathbf{q} \end{pmatrix}$$



# Plücker vectors



$\mathbf{P}$  is the **normalized Plücker vector** of the line  $\mathcal{L}$

- a line has a unique normalized Plücker vector
- let  $\mathbf{P}_1, \mathbf{P}_2$  be the Plücker vectors of two lines  $\mathcal{L}_1, \mathcal{L}_2$ . These two lines will meet iff  $\mathbf{p}_1 \cdot \mathbf{q}_2 + \mathbf{q}_1 \cdot \mathbf{p}_2 = 0$

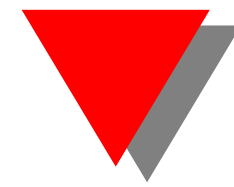
Remember

$$U_i = \left( \frac{\mathbf{A}_i \mathbf{B}_i}{\rho_i}, \frac{\mathbf{C} \mathbf{B}_i \times \mathbf{A}_i \mathbf{B}_i}{\rho_i} \right)$$

$U_i$  is the Plücker vector of leg  $i$

if  $\mathbf{U}$  is singular, then we have a linear dependency between the Plücker vectors of the legs

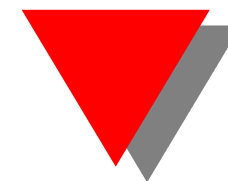
# Grassmann geometry



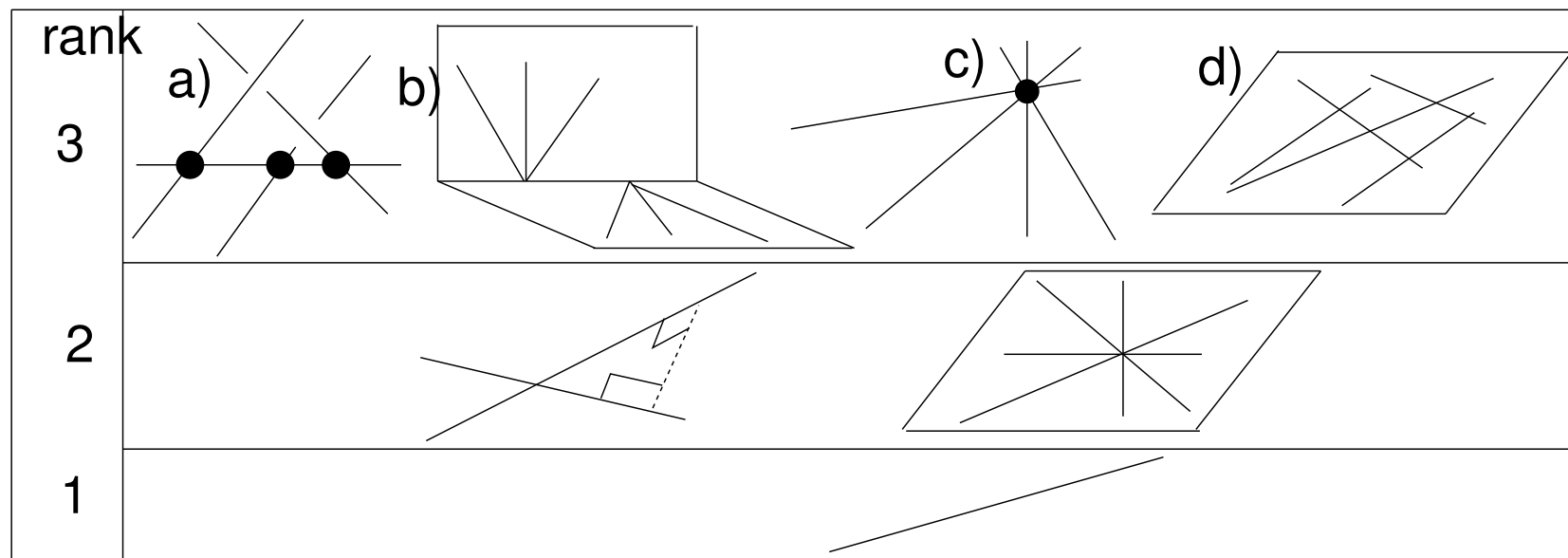
- the **rank** of a variety spanned by a set of  $n$  Plücker vectors is the rank of  $\mathbf{U}$
- the rank cannot be greater than 6
- if  $\mathbf{U}$  is singular then the rank will be lower than 6

A singularity will occur only for certain geometrical configurations of the robot that may be determined using **Grassmann geometry**

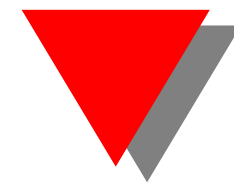
# Grassmann geometry



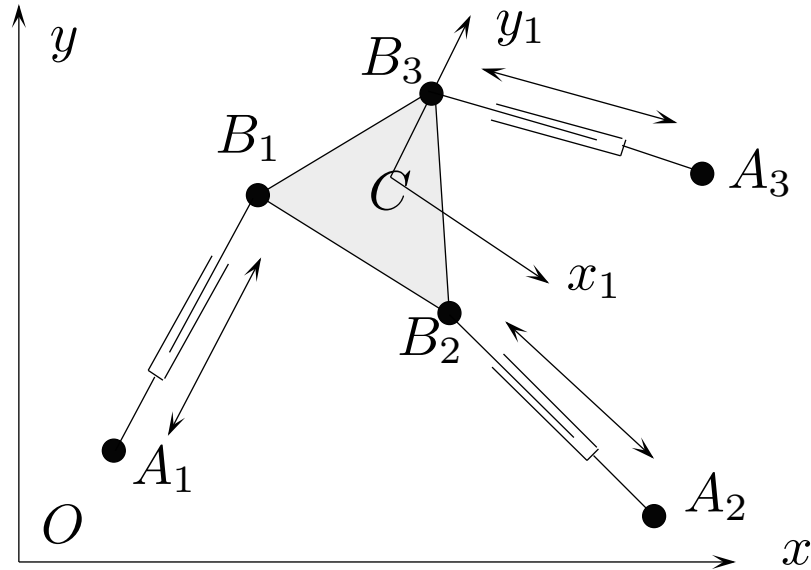
Variety with rank from 1 to 3



# Grassmann geometry

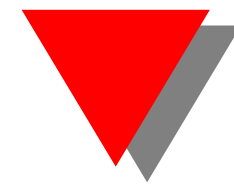


Use example

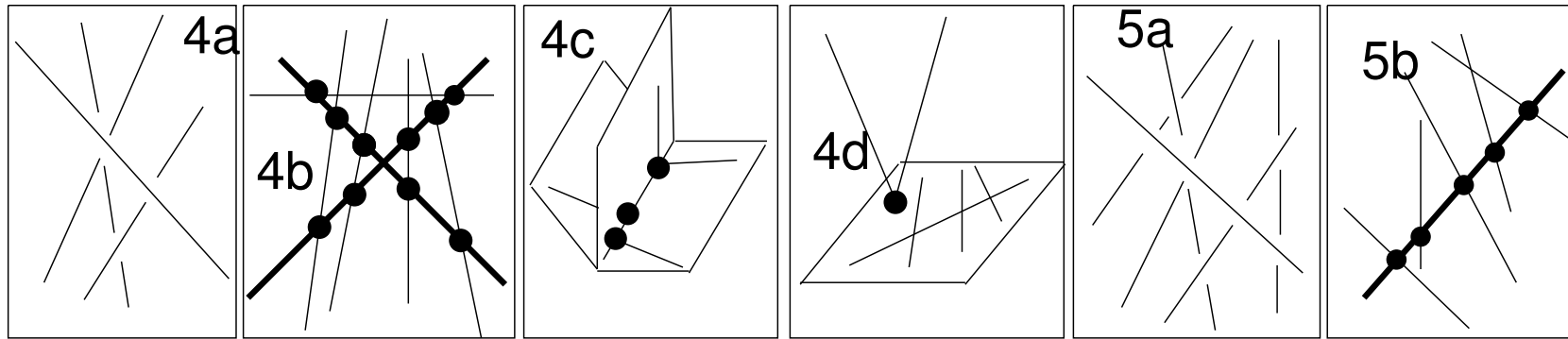


- three Plücker vectors  $P_1, P_2, P_3$  span a variety of dimension  $< 3 \Rightarrow$  **singularity**
- **Grassmann**: this occurs only if the lines lie in the same plane and meet at a common point
- writing this condition as function of  $\mathbf{X}$  gives the only singularity condition

# Grassmann geometry

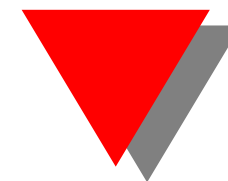


Variety with rank from 4 to 5

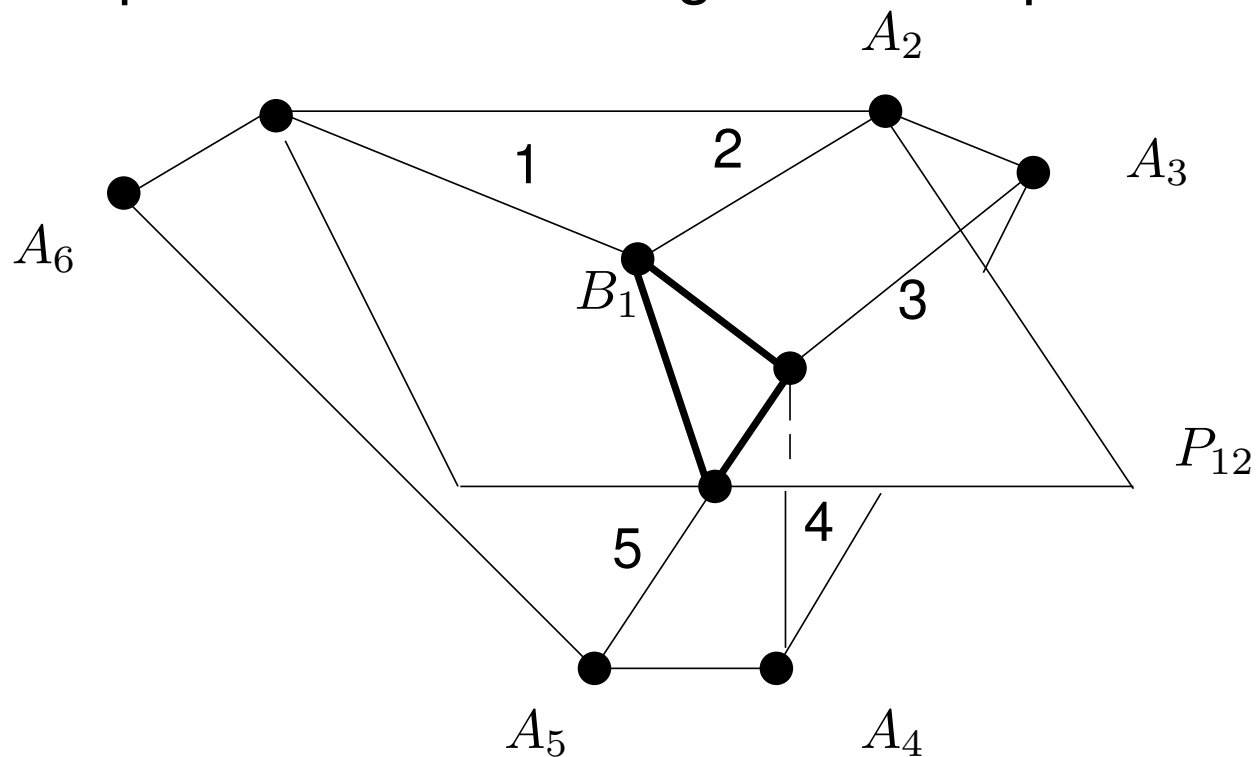


- **Grassmann geometry** gives a set of geometrical conditions for which a singularity will occur
- each such condition can be expressed as a function of  $\mathbf{X}$  (factorization of  $|\mathbf{J}^{-1}|$ )
- plugging in the singularity condition in  $\mathbf{J}^{-1}$  and looking at the kernel of this matrix provides the nature of the infinitesimal motion

# Grassmann geometry

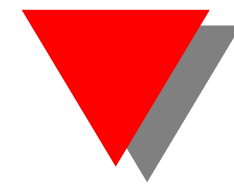


All lines in a plane or intersecting the same point in this plane

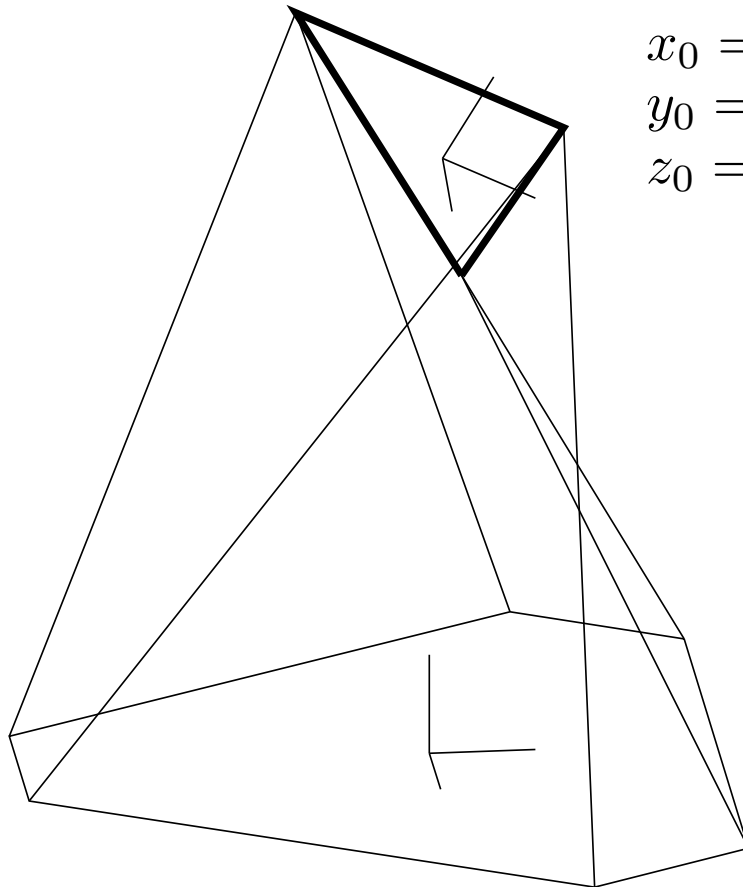




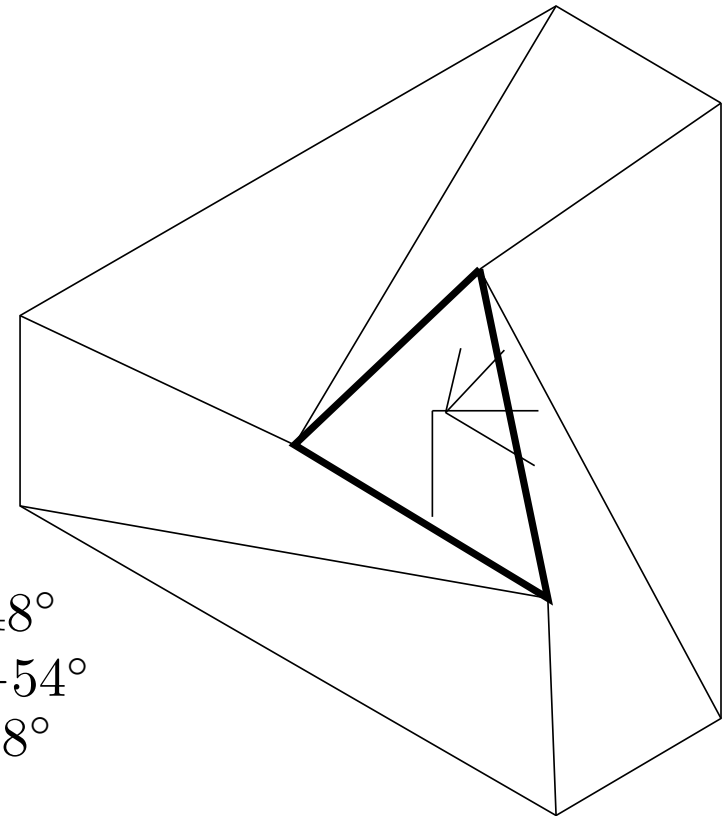
# Grassmann geometry



All lines intersecting the same line

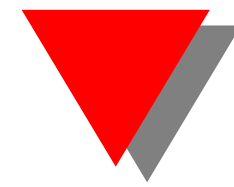


$$\begin{aligned}x_0 &= 0.0835 \\y_0 &= 0.437 \\z_0 &= 20\end{aligned}$$



$$\begin{aligned}\psi &= 48^\circ \\ \theta &= -54^\circ \\ \phi &= 18^\circ\end{aligned}$$

# Tools: singularity detection



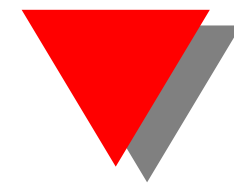
## A very important practical problem

- determine if a singularity exists within a given workspace for  $\mathbf{X}$
- binary answer: **yes or no**
- if a singularity exists we are not interested in its location

## Classical approach

- use optimization (e.g. find  $\mathbf{X}$  that minimize  $|\mathbf{U}(\mathbf{X})|^2$ )
- **unsafe, slow**

# Tools: singularity detection



To solve efficiently this problem we will use **interval analysis**

Interval  $\mathcal{X} = [\underline{x}, \bar{x}]$

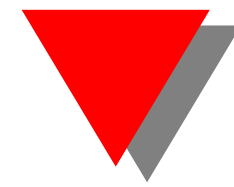
Assume that we have

- a function  $F(x)$
- a range  $\mathcal{X}$  for  $x$

**interval evaluation** of  $F$  when  $x \in \mathcal{X}$ : a range  $[A, B]$  such that

$$\forall x \in \mathcal{X} \text{ we have } : A \leq F(x) \leq B$$

# Tools: singularity detection

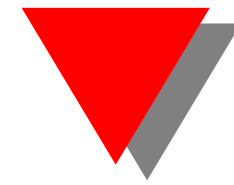


How to construct an interval evaluation ? the simplest one is the **natural evaluation**: substitute each mathematical operator by its interval equivalent

**Example:**  $f(x) = x + \sin(x), x \in [1.1, 2]$

$$\begin{aligned} F([1.1, 2]) &= [1.1, 2] + \sin([1.1, 2]) \\ &= [1.1, 2] + [0.8912, 1] = [1.9912, 3] = [A, B] \end{aligned}$$

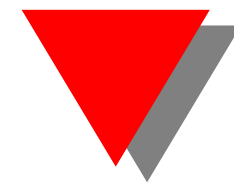
# Tools: singularity detection



## Properties

- interval equivalent for any mathematical operators: **no limitation to algebraic equations**
- can be implemented to take into account round-off errors: **numerically robust**
- if  $0 \notin [\underline{F}, \overline{F}]$ , then there is no  $x$  in  $\mathcal{X}$  that cancel  $F$
- extrema of  $F$  are bounded by the values of  $A, B$

# Tools: singularity detection



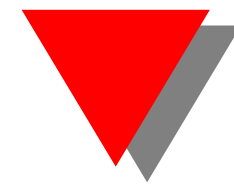
Bounded workspace:  $\mathcal{W}$  (defined by a set of intervals for  $\mathbf{X}$ , defining a **box** in a  $m$  dimensional space)

Ingredients:

- choose an arbitrary point  $\mathbf{X}_0$  in  $\mathcal{W}$ , compute  $|\mathbf{U}(\mathbf{X}_0)|$  with interval arithmetic, determine its sign (say  $> 0$ )
- $L$ : a list of  $n$  boxes  $\mathcal{B}_j$  with initially  $n = 1, L = \{\mathcal{W}\}$

If we find a pose  $\mathbf{X}_1$  such that  $|\mathbf{U}(\mathbf{X}_1)| < 0$ , then  $\mathcal{W}$  includes at least one singularity

# Tools: singularity detection



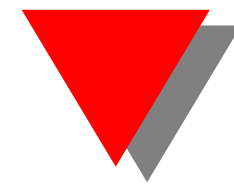
Algorithm set  $j = 1$

1. if  $j > n$ , then exit, **NO SINGULARITY**
2. compute the interval evaluation of  $|\mathbf{U}(\mathcal{B}_j)| = [A_j, B_j]$
3. if  $A_j > 0$ , then  $j = j + 1$ , go to 1
4. if  $B_j < 0$ , then exit, **SINGULARITY**
5. if  $A_j < 0$  and  $B_j > 0$ , then split  $\mathcal{B}_j$  into 2 boxes that are added to  $\mathcal{L}$ ,  $j = j + 1$ ,  $n = n + 2$ , go to 1

Very fast algorithm

**Note:** uncertainties in the geometry of the robot may be taken into account to ensure that the **real** robot is singularity-free

# Methodology: singularity index



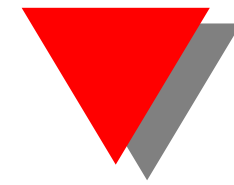
Several indexes have been proposed to characterize the closeness to a singularity

- condition number of  $\mathbf{U}$
- dexterity
- ...

But all of them have drawbacks and none of them have a physical meaning



# Methodology: singularity index

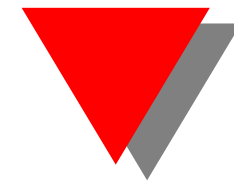


Another approach: investigate the workspace of the robot such that all  $\tau$  satisfy  $|\tau_i| \leq \tau_{max}$

Finding this workspace:

- analytically for simple robot
- interval analysis for more complex robot

# Methodology: singularity index



## 2 dof simple robot

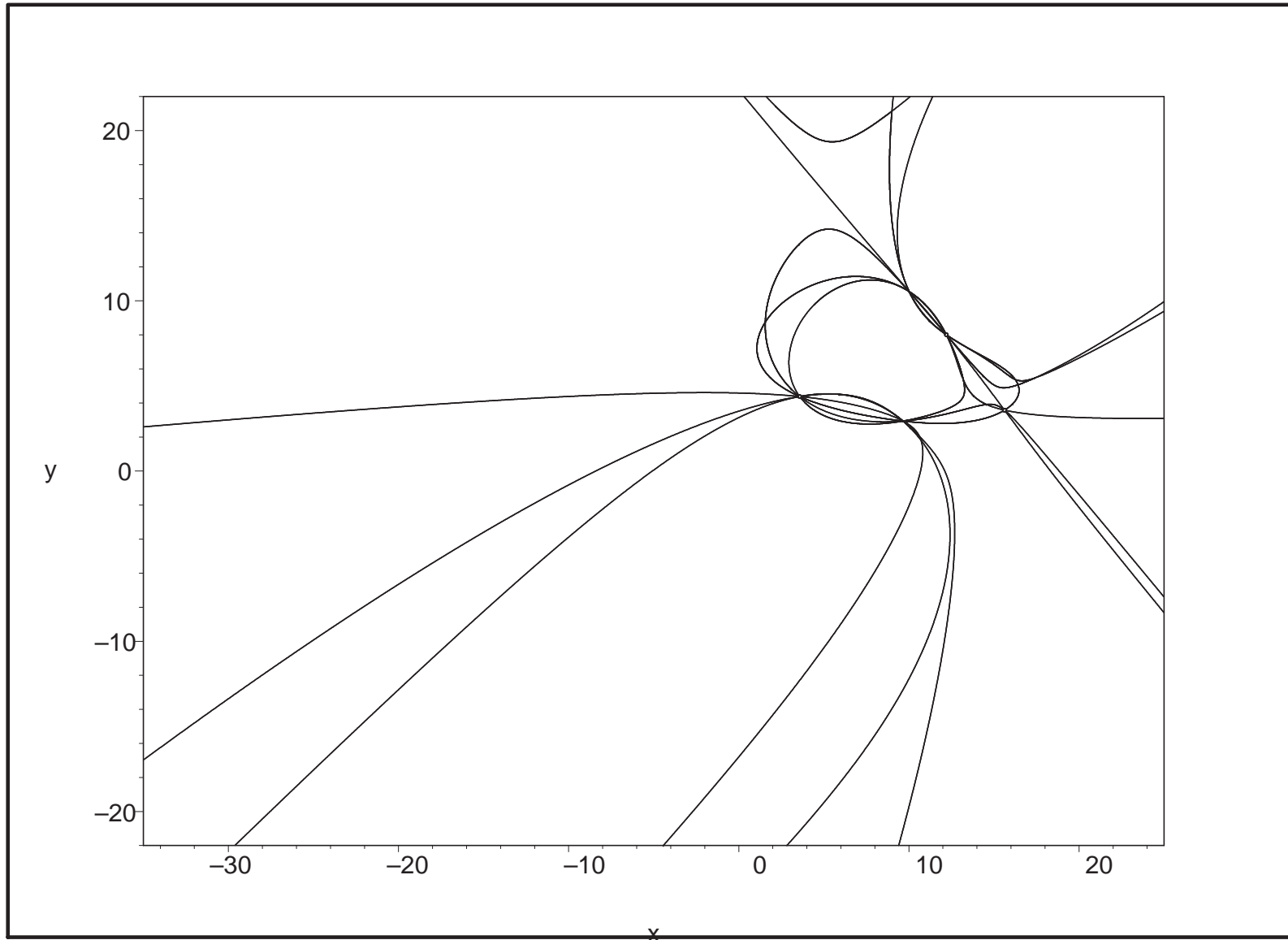
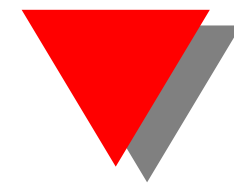
$$\tau_i = \frac{|\mathbf{M}_i|}{|\mathbf{U}|}$$

On the border of the workspace we have for at least one leg

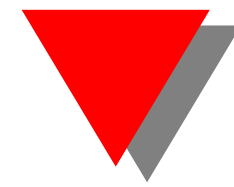
- $\tau_{max} |\mathbf{U}| = |\mathbf{M}_i|$
- or  $\tau_{max} |\mathbf{U}| = |\mathbf{M}_i|$

These equations define curves in the plane

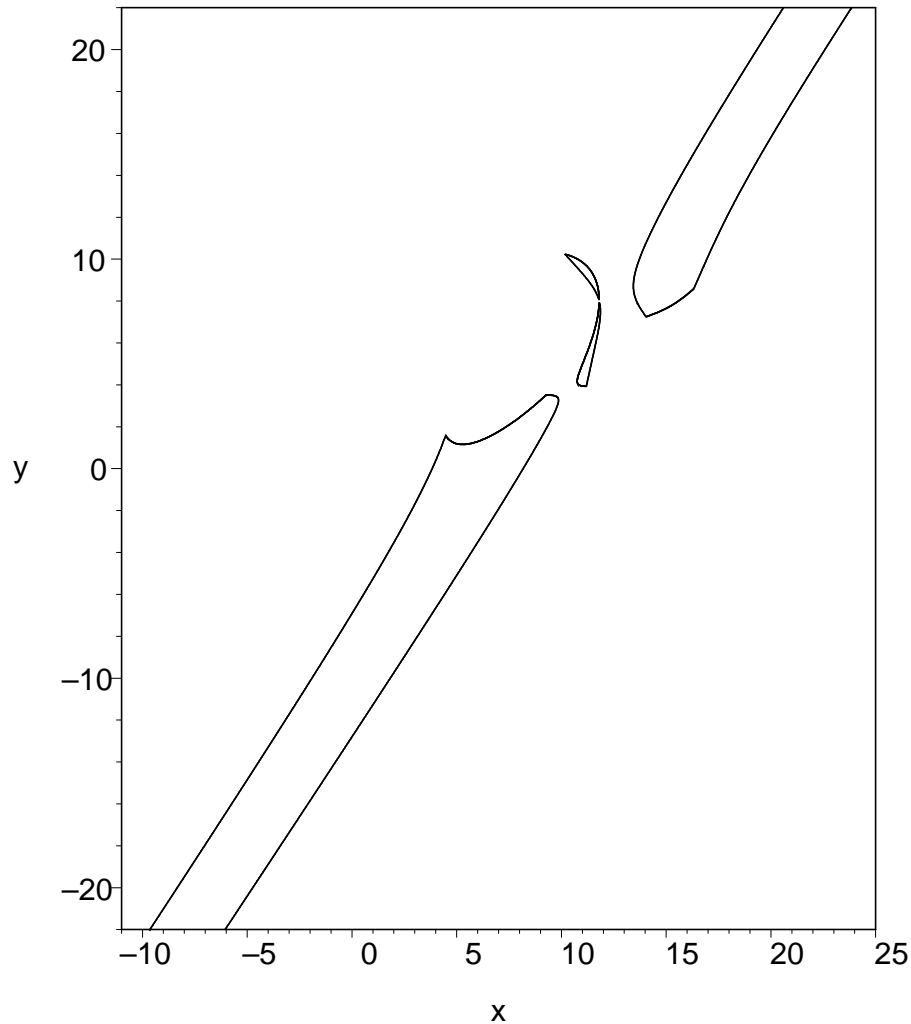
# Methodology: singularity index



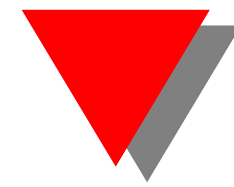
# Methodology: singularity index



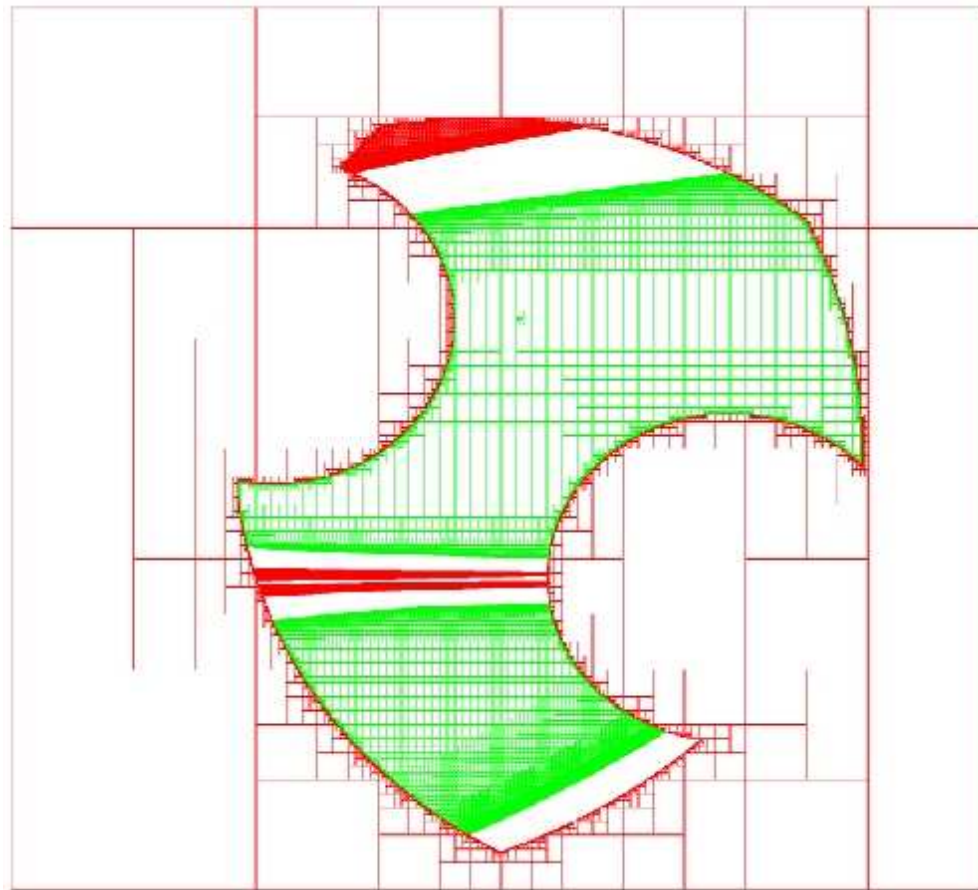
A simple algorithm allows one to find the workspace border

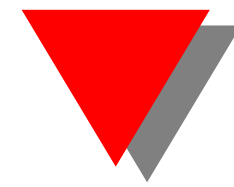


# Methodology: singularity index



Complex robot: cross-section for a 6 dof robot by using interval analysis





# Conclusion

- singularity are relatively well mastered for parallel robot in terms of analysis for a given architecture
- analysis may take into account uncertainties in the geometry
- weaker for general analysis of mechanical architectures
- prospective:
  - bearing may be measured to simplify the direct kinematics: but **measured with uncertainties**
  - cable instead of rigid leg: they can only pull
  - cable with deformation (elasticity, sagging)